Game Manual for Blackjack

Player 1-4 plus Dealer

In Blackjack the goal of the game is for each player (including the dealer) to get there set of cards to value 21 or as close to it with out going over.

Number cards (2-10) are worth their face value, Face cards are worth 10, and Aces are worth 11. (Suit of a card don’t play a role in value)

At the start of the game each player gets dealt 2 cards including the dealer.

If no one gets 21 the game will start with player 1 and will be asked to hit or stay.

Hit means that they get dealt another card in attempt to get 21 or as close to it, while stay mean your ok with your current hand and do not want to be dealt another card.

Players that get over 21 busts, which mean they lose that round (this is true for the dealer as well)

Each player will have their opportunity to hit or stay and once the last player is done it will go to the dealer where their options are a bit different.

If dealer cards add up to less than or equal to 15 they must hit.

If dealer cards add up to 16 they can hit or stay (this is random in the game)

If dealer cards add up to more then 16 they must stay

At the end of the round the player that don’t bust must compare to the dealer cards, players with higher card value beat the dealer where player with less than the dealer loses the round.

If the player wins 3 rounds they win that game.